

# IEEE 802.11 Wireless LAN

AVACS S2

Phase 2

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## 1 Description of the Model

In this case study we consider model-checking of some properties for IEEE 802.11 Wireless LAN [1]. Since stations in wireless LANs are not able to listen to their own transmission they cannot employ Carrier Sense Multiple Access with Collision Detection (CSMA/CD) as already investigated in one of our other case studies. Hence, other techniques need to be used to handle collisions. The IEEE 802.11 standard describes Carrier Sense Multiple Access with Collision **Avoidance** (CSMA/CA) which is of our main interest in this case study. CSMA/CA also makes use of exponential backoff, but, unlike in CSMA/CD, a randomised exponential backoff rule is used to minimise the likelihood of transmission collisions instead of a “fixed” one. The according *PRISM* case study [3] uses a manually generated model with digital clocks semantics. We reimplement it in Modest [2] in order to compare the performance of the *PRISM* code generated by *mcpta* and that of the hand-written model. The initial setting is rather easy. There are two stations each of which tries to send a message to the other leading to a collision. To obtain the Modest model, we apply a canonical transformation to the probabilistic timed automaton (PTA) of the *PRISM* case study. States of the PTA are transformed to Modest processes, every non-deterministic choice in a state is translated to an **alt**, state invariants are preserved in an **invariant** construct and every outgoing edge  $(l, g, a, \mu)$  is transformed to **when**( $g$ )  $a$  followed by a probabilistic choice **palt** over the destinations. Clock resets are performed according to  $\mu$ . The exponential backoff is encoded as an assignment  $backoff := DiscreteUniform(0, 2^{bc+4} - 1)$ . *Mcpta* generates the according *PRISM* code, 150 lines even for this assignment, fully automatic. We check certain probabilistic reachability, expected-time reachability and probabilistic time-bounded reachability properties for the aforementioned model:

### 1. Probabilistic reachability properties:

- (a)  $P_{\geq 1}$  : with probability 1, eventually both stations have sent their packet correctly  
 $P(\diamond did(success_1) \ \&\& \ did(success_2)) \geq 1.0$

- (b)  $P_{max}$  : the maximum probability that either station's backoff counter reaches  $K$   
 $P_{max}(\diamond did(bck_1) \parallel did(bck_2))$

**2. Expected-time reachability properties:**

- (a)  $E_{\wedge}$  : the maximum expected time until both stations correctly deliver their packets  
 $T_{max}(did(success_1) \&\& did(success_2))$
- (b)  $E_{\vee}$  : the maximum expected time until either station correctly delivers its packet  
 $T_{max}(did(success_1) \parallel did(success_2))$
- (c)  $E_1$  : the maximum expected time until station 1 correctly delivers its packet  
 $T_{max}(did(success_1))$

**3. Probabilistic time-bounded reachability properties:**

- (a)  $D_{\wedge}$  : the minimum probability of both stations correctly delivering their packets within time  $DEADLINE$   
 $P_{min}(\diamond did(success_1) \&\& did(success_2) \&\& time \leq DEADLINE)$
- (b)  $D_{\vee}$  : the minimum probability of either station correctly delivering its packet within time  $DEADLINE$   
 $P_{min}(\diamond did(success_1) \parallel did(success_2) \&\& time \leq DEADLINE)$
- (c)  $D_1$  : the minimum probability of station 1 correctly delivering its packet within time  $DEADLINE$   
 $P_{min}(\diamond did(success_1) \&\& time \leq DEADLINE)$

## 2 Results

We checked the properties for two different configurations (BCMAX,TTMAX) where BCMAX is the maximal backoff and TTMAX is a scaling factor. We used configuration (2,315) for the probabilistic reachability properties and (2,25) for both expected-time and probabilistic time-bounded reachability. The model-checking results are listed in Table 1. We obtained the same results from the Modest model and the model from the *PRISM* case study. The state-spaces of the underlying MDPs of both the hand-written and automatically generated model is compared in Table 2. As can be seen, the MDP of the automatically generated model consists only of 33% of the states needed for the hand-written one. In fact, smaller MDPs do not necessarily lead to better performance measures since a larger model might have a better structure that allows fast model-checking. However, in this case our model lead to faster model-checking (including the model construction time “MC”) even it's only in the order of seconds. Additionally, our model safes at least 50% up to about 80% memory. The performance results are given in Table 3. They were obtained on an Intel Core Duo T9300 (2.5 GHz) system.

|              | K=BCMAX=2,<br>TTMAX = 315, no deadline | K=BCMAX=2,<br>TTMAX=25, DEADLINE=5000 $\mu$ s |
|--------------|--|---|
| $P_{\geq 1}$ | true                                   | true  |
| $P_{max}$    | 0.184                                  | 0.184   |
| $E_{\wedge}$ | n/a                                    | 6280 $\mu$ s                                  |
| $E_{\vee}$   | n/a                                    | 4206 $\mu$ s                                  |
| $E_1$        | n/a                                    | 5586 $\mu$ s                                  |
| $D_{\wedge}$ | n/a                                    | 0.000   |
| $D_{\vee}$   | n/a                                    | 0.816   |
| $D_1$        | n/a                                    | 0.132   |

Table 1: Results of model-checking for the considered properties

|           | Modest  | <i>PRISM</i> |
|-----------|---------|--------------|
| Standard  | 116280  | 447872       |
| Expected  | 31026   | 170632       |
| Deadlines | 1850590 | 5227058      |

Table 2: Comparison of the state-space size of both models

|              | Modest |          | <i>PRISM</i> |           |
|--------------|--------|----------|--------------|-----------|
| MC           | 7s     | -        | 16s          | -         |
| $P_{\geq 1}$ | 23s    | n/a      | 30s          | n/a       |
| $P_{max}$    | 5s     | 2969 kB  | 6s           | 11025 kB  |
| MC           | 1s     | -        | 1s           | -         |
| $E_{\wedge}$ | 5s     | 2457 kB  | 9s           | 11973 kB  |
| $E_{\vee}$   | 3s     | 2355 kB  | 7s           | 11754 kB  |
| $E_1$        | 4s     | 2457 kB  | 8s           | 11863 kB  |
| MC           | 14s    | -        | 26s          | -         |
| $D_{\wedge}$ | 24s    | 46080 kB | 19s          | 128202 kB |
| $D_{\vee}$   | 19s    | 62259 kB | 24s          | 135559 kB |
| $D_1$        | 23s    | 56832 kB | 26s          | 132994 kB |

Table 3: Comparison of model-checking time and memory consumption for Modest and *PRISM*

## References

- [1] Arnd Hartmanns. A Modest Checker for Probabilistic Timed Automata. Reports of SFB/TR 14 AVACS 49, SFB/TR 14 AVACS, April 2009. ISSN: 1860-9821.
- [2] Arnd Hartmanns and Holger Hermanns. A Modest Approach to Checking Probabilistic Timed Automata. In *QEST*. IEEE Computer Society, September 2009.
- [3] M. Kwiatkowska, G. Norman, and J. Sproston. Probabilistic Model Checking of the IEEE 802.11 Wireless Local Area Network Protocol. In H. Hermanns and R. Segala, editors, *Proc. 2nd Joint International Workshop on Process Algebra and Probabilistic Methods, Performance Modeling and Verification (PAPM/PROBMIV'02)*, volume 2399 of *LNCS*, pages 169–187. Springer, 2002.