

# Zeroconf (SPIN 2009/STTT)

AVACS S3  
Phase 2

July 28, 2011

Zeroconf allows the installation and operation of a network in the most simple way. When a new host joins the network, it randomly selects an address among the  $K = 65024$  possible ones. With  $m$  hosts in the network, the collision probability is  $q = \frac{m}{K}$ . The host asks other hosts whether they are using this address. If a collision occurs, the host tries to detect this by waiting for an answer. The probability that the host gets no answer in case of collision is  $p$ , in which case he repeats the question. If after  $n$  tries the host got no answer, the host erroneously consider the chosen address as valid. A sketch of the model is depicted in Figure 1. We implemented this model in *PARAM 2.0α* [1] and examined the expected number of tries till either the IP address is selected correctly or

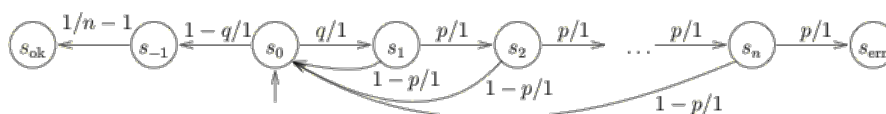


Figure 1: Model of the underlying network

erroneously, so that the set of target states is  $B = \{ok, err\}$ . For  $n = 140$ , the plot of this function is given in Figure 2. The expected number of tests till termination increases with both the collision probability as well as the probability that a collision is not detected. Bisimulation optimisation was not of any use since the quotient equals the original model. For  $n = 140$ , the analysis took 64 seconds and 50 MB of memory.

## References

- [1] Ernst Hahn, Holger Hermanns, and Lijun Zhang. Probabilistic Reachability for Parametric Markov Models. *STTT*, pages 1–17, 2010.

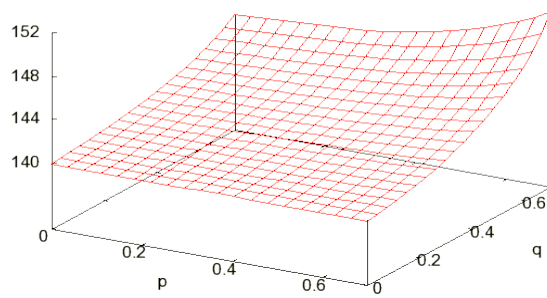


Figure 2: Coherence between collision probability, probability that a collision is not detected and number of steps